# Introduction

This is a card game with classic solitaire movements. The goal is for the user to place all cards in the four foundation piles at the top of the board. Points are calculated based on the amount of movements the user does. This document will assist in downloading and setting up the game, as well as troubleshooting common errors.

# Game instructions

The game starts with a talon pile, four empty foundation piles and 7 stockpiles with cards placed faced down and one face up. The user can double click cards in the talon pile to flip them right side up or can drag and drop cards on top of one another. Foundation piles can only accept an ace of each suit. Once the ace is placed in their foundation pile , the user can begin stacking ascending cards in the same suit. For the stockpile, the users can place cards in descending ranks in alternating suits. When a place is free on the board, a King can be placed in that position. Points are collected by the number of cards collected in the stockpile and how quickly the user is able to free up their board of cards.

# System requirements

The game is to be run on a computer with java runtime environment. If you do not have java runtime you can dowload it [here.](https://www.java.com/en/download/windows_manual.jsp)

# Download and installation Instructions

1. **Access Github using the below link:**

<https://github.com/Cpomaizl/Solitaire.git>

1. **In Github select Solitaire Jar file**

# A screenshot of a computer

1. **Download .Jar file to your desktop**
2. **Double click .Jar file to play game**

# Troubleshooting

If Java runtime environement is not opening the game, you may need to uninstall java and reinstall.

Restart your computer and try again.